Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10625202 Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [SMALL ENTITY (Column 2) OR (Column 1) **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE BASIC FEE 770.00 385.00 OR NUMBER EXTRA FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS 20= minus X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 402 OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-PRESENT REMAINING NUMBER TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT **PAID FOR** IENDWI X\$18= Minus X\$ 9= **Total** OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-Ø REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE AMENDMENT **AFTER** PREVIOUSLY **EXTRA** FEE FEE MENDMENT PAID FOR Minus X\$18= Total X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-O REMAINING NUMBER PRESENT TIONAL TIONAL RATE. RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR X\$18= Minus **Total** X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145=

TOTAL

OR

TOTAL

OR ADDIT. FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE _______OR ADDIT. F

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.